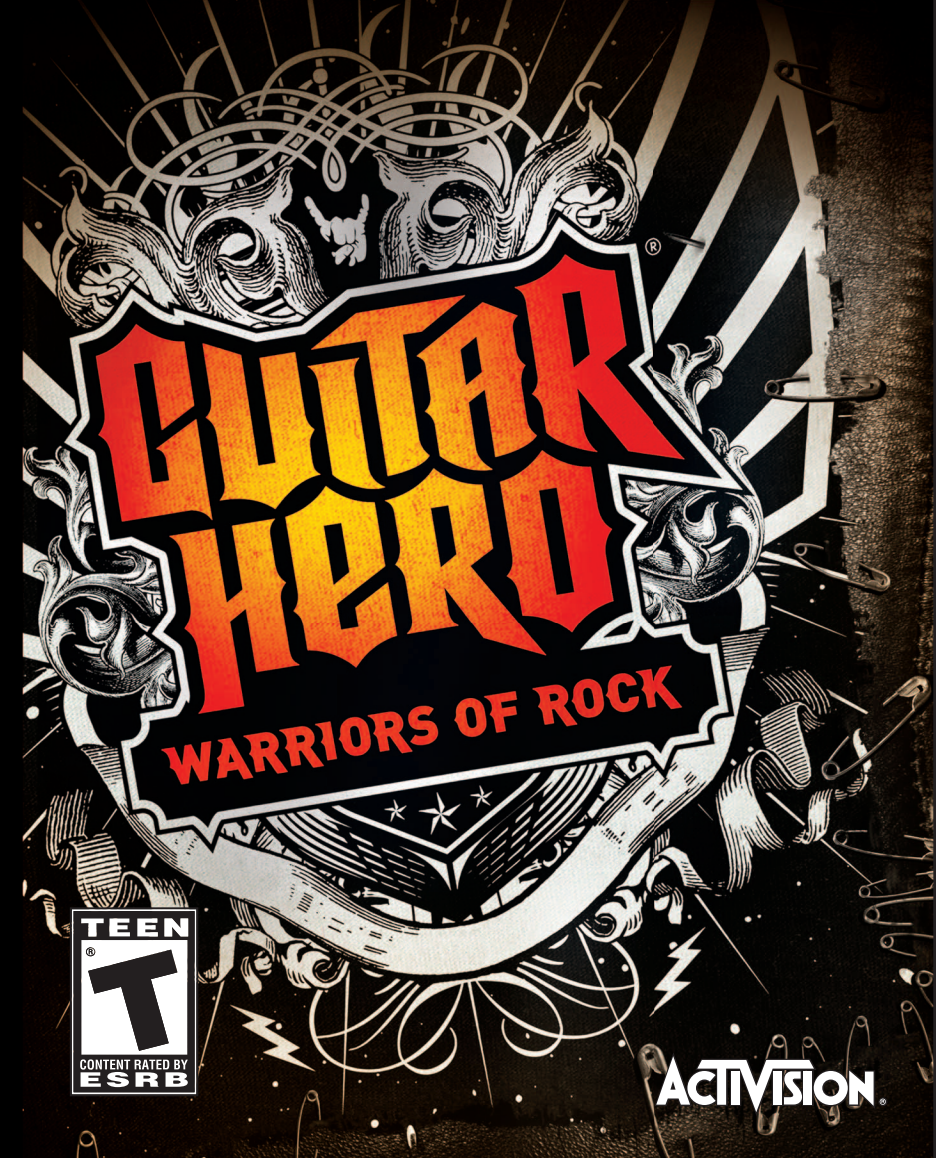

GUITAR HERO
WARRIORS OF ROCK
TEEN
T
CONTENT RATED BY
ESRB
ACTIVISION

⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

NOTICE:

Use caution when using the DUALSHOCK®3 wireless controller motion sensor function. When using the DUALSHOCK®3 wireless controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PS3™ FORMAT DISC:

• Do not bend it, crush it or submerge it in liquids. • Do not leave it in direct sunlight or near a radiator or other source of heat. • Be sure to take an occasional rest break during extended play. • Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

TABLE OF CONTENTS

2.....Getting Started
3.....Using the Guitar Hero® Controllers
4.....Main Menu
5.....Create
5.....Shop
5.....My Stuff
5.....Options
6.....How to Rock
8.....Credits

GETTING STARTED

PlayStation®3 system

Starting a game: Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on. Insert the Guitar Hero®: Warriors of Rock disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PS3™ system's home menu, and then press the ⊗ button. Refer to this manual for information on using the software.

Quitting a game: During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.

Hint To remove a disc, touch the eject button after quitting the game.

Saved data for PS3™ format software

Saved data for PS3™ format software is saved on the system's hard disk.
The data is displayed under "Saved Game Utility" in the Game menu.

Using the DUALSHOCK®3 Wireless Controller

Directional buttons	Navigates Menus
Left stick	Navigates Menus
R1	Rotate character view
L1	Rotate character view / increase microphone volume
L2	Decrease microphone volume
△	Activates Vocal Star Power
○	Cancel / Activates Vocal Star Power
⊗	Confirm / Activates Vocal Star Power
□	Activates Vocal Star Power
START button	Confirm / Pause
SELECT button	Activates Star Power / Enters Store (while in Song List menu)

***Note: The DUALSHOCK®3 wireless controller is not used in standard guitar and drum play modes for the game. It is used only to navigate menus and is used with a microphone in the vocal play mode.*

USING THE CONTROLLERS

Please read the following before using the controllers.

WARNING: If you have heart, respiratory, or other physical impairments that limit your physical activity, DO NOT use the controllers. If you have any doubts, consult with a physician before using the controllers.

- The controllers must be used with care to avoid injury. Activision will not be liable for injuries resulting from improper use of the controllers.
- The controllers are for indoor use only and should be kept away from open flames or other heat sources.
- Do not leave the controllers in a dusty or humid place.
- Small children should be monitored at all times when using the controllers.
- Do not modify or disassemble the controllers under any circumstances unless otherwise noted in the controller manual.
- When not in use, make sure the controllers are removed from the playing area and are properly stored.
- Excessive use of the Whammy Bar on the guitar controller can cause it to break.
- Never get the controllers wet.
- Never stand on the controllers.
- Use a dry cloth to clean the controllers, never use chemicals to clean the products.

ACTIVISION AUTHORIZES USE OF THESE CONTROLLERS ONLY WITH AN ACTIVISION GAME PRODUCT OR OTHER AUTHORIZED PRODUCT. ANY OTHER USE IS PROHIBITED AND NO OTHER LICENSE, EXPRESS OR IMPLIED, IS GRANTED.

USING THE GUITAR CONTROLLER

- START button: Confirm / Pause
- Star Power / SELECT button: Activates Star Power
- Directional Pad: Navigates the menus
- Green Fret Button: Activates the green note / Confirm
- Red Fret Button: Activates the red note / Cancel
- Yellow Fret Button: Activates the yellow note
- Blue Fret Button: Activates the blue note
- Orange Fret Button: Activates the orange note
- Strum Bar: Press the Strum Bar UP or DOWN to activate the Fret Button(s) you have pressed. To navigate in menus, press the Strum Bar UP or DOWN.
- Whammy Bar: Press in and out on sustained notes to bend the pitch of the note.
- Tilt Sensor: Tilt the guitar controller up to activate Star Power.
- Slider Bar: Tap the Slider Bar to strum or slide your finger along it on sustained notes to generate a wah-wah effect.

** Slider Bar features may not be available on all Activision games that utilize this controller.

USING THE DRUM KIT CONTROLLER

- START button: Confirm / Pause
- SELECT button: Enters Store (while in Song List menu)
- Directional Pad: Navigate the menus
- Green Drum Pad: Activates the green note / Confirm
- Red Drum Pad: Activates the red note / Cancel
- Blue Drum Pad: Activates the blue note
- Yellow Cymbal Pad: Activates the yellow note
- Orange Cymbal Pad: Activates the orange note
- Kick Pedal: Activates the bass drum note
- Yellow and Orange Cymbal Pads: Hit simultaneously to activate Star Power.

** Controller type may vary, see controller manual for more information.

*** A second kick pedal can be utilized for all drum difficulties and requires a 1/8 inch mono/stereo splitter adaptor. (Sold Separately)

USING THE MICROPHONE

- Plug in any compatible USB microphone.
- Place the microphone as close to the mouth as possible without getting so close that you introduce unwanted effects.
- Press either of the following buttons: △,○,⊗,□ or SELECT on the DUALSHOCK®3 wireless controller (for PlayStation®3) to activate Star Power.
- Adjust Vocal Volume: L1 button, L2

** Note that the DUALSHOCK®3 wireless controller needs to be connected to navigate menus when using the microphone .

⚠ REPETITIVE MOTION INJURIES AND EYESTRAIN

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms, feet, legs or eyes become tired or sore while playing or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

Motion Sickness

Playing video games can cause motion sickness in some players. If you or your child feels dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

MAIN MENU

Hero Feed*

See that box in the lower left corner of the Main Menu? That's the Hero Feed, and it allows you to stay connected to what your Friends are doing in the game, whether they're online right now or not. Hero Feed also keeps you connected to Events and Special Offers. Press the Blue Fret Button (guitar/bass) or △ button (drums/vocals) at the Main Menu or Song Library to expand the view and select specific messages, as well as challenge your friends' accomplishments.

*Requires an active internet connection

Play

Quest: Recruit rockers, use special powers to gain Power Stars and unleash your Warrior alter-ego, and reclaim the Legendary Guitar on your Quest to free the Demigod of Rock and defeat the Beast. Play locally or online.

Quickplay+: Rock out solo or as a group with any combination of instruments and difficulties. Each song boasts up to 13 Star Challenges, allowing you to gain over 40 stars to max out your Rock Rank, unlocking tons of unique in-game content such as instruments, art and video galleries and more. Create and store setlists of up to 128 songs, play your Downloadable Content and Disc Import Tracks, and post your high scores for the Star Challenges to the leaderboards. Play locally or online.

Party Play: With Party Play going, the music never stops and neither does the fun. This mode allows players to play in a friendly, no-fail atmosphere with every song unlocked right out of the box. Up to 4 players can jump in and out at any time during a song, using any instrument, at any difficulty, without interrupting the music. Each player can independently change difficulty levels, or switch instruments on-the-fly without interrupting gameplay for other players. Players can access Party Play by pressing the Yellow Fret Button from the Main Menu.

Competitive:
Play with up to 4 (local) or 8 (online) players in the following modes, including:

- **Pro Face-Off:** This is the ultimate duel for guitar, bass, vocal and drum champions to battle it out by playing the same note chart at the same time on their selected difficulty levels.
- **Momentum:** Compete for the highest score in this mode which automatically changes your difficulty depending on how well you are playing.
- **Momentum+:** It's Momentum plus the ability to attack your competitors with Star Power, knocking their level down to Beginner (free-for-all only, not available online or with teams).
- **Streakers:** Defeat your opponent by generating the longest streak of notes.
- **Do or Die:** Outlive your opponent by hitting all notes in a section and avoiding strikes. Three strikes and you're out.
- **Elimination:** Compete to stay alive in each section of the song. The lowest score in each section loses and the last player standing wins.
- **Perfectionist:** Compete with opponents for perfection in each section of notes.
- **RockFest:** This is the all encompassing competitive mode, allowing players to vote on which game mode to compete against one another. Compete alone or in teams.
- **Band vs Band:** Face off against an opposing standard band in a high score competition.

**Note: All Competitive Modes except Momentum+ can also be played as Team Competitive Modes.

Training:

- **Practice:** Practice any part of any song in the game. Slow the speed down if you're having trouble.
- **Tutorials:** Get lessons on how to rock out properly.
- **Help Index:** View helpful information on the various game modes in Guitar Hero: Warriors of Rock.

CREATE

Rocker Creator: Start from scratch and create the rocker you've always dreamed of. Choose from different body features, outfits and much more.

GH™Studio: Use the Guitar Hero guitar and drum controllers to create your own songs. You can publish your songs on GH™Tracks for others to download, but the songs must be your own, original creations.

- **GH™Jam:** 1-4 Players can pick any style of music and jam along on any instrument.
- **GH™Mix 2.0:** Players can choose from bass guitar, lead guitar, rhythm guitar, keyboards, or drums and make music (vocals cannot be recorded). Create new songs and fine tune your music creations with the advanced editing features in GH™Mix 2.0.
- **GH™Tracks:** Download the latest user-created music.

SHOP

Expand your song library and choose from hundreds of downloadable songs in the Guitar Hero Music Store or import music from select previous Guitar Hero games. All downloaded music includes the new features and challenges found in Guitar Hero: Warriors of Rock. The Music Store is frequently updated with new songs so check back often.

MY STUFF

Check out the Leaderboards and your personal Rock Record, view your Rewards (art and video galleries) and track your progress on the Rewards Tracker.

OPTIONS

Game Settings: Input Cheats, use the Audio Mixer to adjust instrument levels and toggle Dolby® Digital on/off if you have a compatible receiver.

Calibrate Lag: Some televisions and stereo systems have an audio/visual lag that can make it difficult to play the game. Use this screen to calibrate your television's lag. Calibrate your lag if you enable or disable Dolby® Digital.

Share: Connect to your favorite social sites to share your Guitar Hero: Warriors of Rock stories with friends!

VIP Passcode: Register at GuitarHero.com and link your game with the given code to track stats, play tournaments, and win prizes.

Load/Save Game:
- Switch between multiple Quest progressions in one save file.
- Load Game
- Save Game

Update Setlist: Scan your system for Downloadable Content.

HOW TO ROCK

Guitar Controller

Press the Fret Buttons and strum on the Strum Bar UP or DOWN in sync to the notes that are on the screen.

Basic Notes:
1. Hold the Fret Button that corresponds to the note on the screen.
2. Strum on the Strum Bar when the note passes the strike line to play the note.

Sustained Notes:
1. Hold the correct Fret Button down.
2. Strum
3. Hold the Fret Button down until the whole note has played.

Chords:
Chords are two or more notes played at the same time. These can come in the form of Basic Notes and Sustained Notes.

Open Notes (only for Bass):
Strum without pressing any Fret Buttons. Open notes are displayed as a purple bar on the screen. These can come in the form of Basic Notes and Sustained Notes.

The Whammy Bar:
Press the Whammy Bar in and out on Sustained Notes to add your own style to each song.

Drum Kit Controller

Hit the correct drum pads in sync to the notes that are on the screen.

Basic Notes: Hit the drum pad that corresponds to the note on the screen as it crosses the strike line.

Kick Drum Notes: Use the kick pedal to hit the wide grey notes on the screen as they cross the strike line. Basic and Kick Drum notes can come in form of Sustain Notes.

Accent Notes: Strike the drum harder to explode these notes and gain extra points. (May not work without a Guitar Hero Drum Controller.)

Ghost Notes: Used only in Expert+, these drum hits are normally too soft to be heard in the full mix, but have now been included for the first time.

Microphone

Use the microphone to sing along to your favorite songs across 5 different difficulties.

• Sing the words that appear on the screen and get judged based on pitch and timing.

*Note that the DUALSHOCK®3 wireless controller needs to be connected to navigate menus when using the microphone

Band Lobby

Want to play as your Created Rocker and have a back up band of your favorite guitar heroes? Customize your own personal play style with a variety of options in the Band Lobby. Here you can choose your character, instrument, difficulty setting and enable cheats and other extras to enhance your experience.

Song Library

Create and save multiple Playlists of up to 128 songs consisting of content from Guitar Hero: Warriors of Rock, GH™Tracks, Downloadable Content, or Imported songs from compatible Guitar Hero games. In the Song Library, you can see all of your songs along with the duration, genre, year, and intensity of the song for each instrument. By selecting Show Song Stats from the Display Options you can also see Score, Stars Earned and Note Hit Percentage.

Import Downloadable Content from compatible Guitar Hero games!*

Imported songs can be used to extend your set lists in Quickplay+ and Party Play, and are updated with new Guitar Hero: Warriors of Rock features, such as Sustained Open Notes and Star Challenges. Use imported songs to tailor your Party Play experience, earn stars in Quickplay+ to unlock items, and challenge friends in competitive modes.

* Does not apply to a limited number of songs.

Band Play

In Guitar Hero: Warriors of Rock, band play features help create a more realistic band feel. Band Member Revival will allow failed band members to get back into the game quickly. Band play mechanics such as streak based multipliers and Band Moments will create a unified band experience.

Revival

Is one of your band members failing the song? By playing perfectly and hitting all of the notes, the rest of the band can fill up the Revival Meter in order to "revive" the failing rocker and get them back into the performance. But watch out, if the band takes too long and the Revival Meter goes all the way down, the whole band will fail and the performance will end.

Rock Meter

The Rock Meter is the ultimate gauge for how you are doing as well as how the crowd likes your performance.

Star Power Meter

This displays the amount of Star Power available. Once it is half-full, it lights up, indicating Star Power is ready to be deployed.

Stars Earned Meter

The Stars Earned Meter indicates how many stars the player has earned based on their performance.

Score Multiplier

If you can nail a series of notes perfectly then you'll increase the Score Multiplier.

Difficulty Settings

Beginner: The player only needs to hit the lines that come down the note highway on time. For vocals, just sing the words on time. Note that players on Beginner difficulty may not participate in Star Challenges in Quickplay+.

Easy: Get your feet wet with this difficulty. This difficulty setting only utilizes some of the playing techniques.

Medium: This difficulty setting brings notes a little faster and introduces new playing techniques.

Hard: Notes come down faster and advanced skills are needed if you expect to rule in this difficulty setting.

Expert: This insane difficulty will have you frantically using all the techniques you've learned.

Expert+ (Drums only): This difficulty is for the true masters of double bass drumming. When two gold or bronze diamonds appear on the intensity meter, that means it features double bass drumming or ghost notes.

Song Results Screen

Stars/Power Stars: Shows how many stars you've earned for this attempt.

Challenge Icons: Shows your Challenge progress for the completed song.

Score: This is the overall score you received on your song in Quickplay+.

Note Streak: Find out how long you went without making a mistake and missing a note.

Notes Hit: This tells you the percentage of notes you hit in the song. (If that wasn't enough data for you… there's even more stats available by selecting the "More Stats" option)

Share: Share your Guitar Hero:Warriors of Rock stories to social sites and PlayStation®Network Friends!

Disconnecting From Social Sites

Your social site login information is not stored by Activision or saved in the game data. To permanently disconnect your social site accounts, you must disconnect from each account using the "Log Out" function available in the account setup screens. These setup options can be found under Main Menu > Options > Share.

How Do I Get Star Power?

Gain Star Power by nailing a series of star-shaped notes that glow. You have to nail the entire sequence, otherwise you're out of luck. You can gain even more Star Power by using the Whammy Bar on sustained Star Power notes. Once your Star Power Meter is at least half-full it'll light up and you're ready to unleash Star Power.

- **Guitar Controller**: Tilt the guitar controller upwards or press the Star Power Button to activate Star Power.
- **Drum Kit Controller**: Hit the Yellow and Orange Cymbal Pads simultaneously to activate Star Power.
- **Microphone**: Press either of the following buttons: △ ,○, ⊗, □ or SELECT on the DUALSHOCK®3 wireless controller to activate Star Power.

CREDITS

- Developed by **Neversoft**
- Published by **Activision**
- For more information on this product, the credits, or its features, please visit **www.guitarhero.com**

CUSTOMER SUPPORT

Note: Please do not contact Customer Support for hints/codes/cheats; only technical issues.

Internet: http://www.activision.com/support

Our support section of the web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can submit a question/incident to us using the online support form. A response may take anywhere from 24–72 hours depending on the volume of messages we receive and the nature of your problem.

Note: All support is handled in English only.

Note: The on-line multiplayer component of Activision games are handled only through web support.

Phone: (800) 225-6588
You can call our 24-hour automated voice system for answers to our most frequently asked questions at the above number. Contact a Customer Support representative at the same number between the hours of 9:00 a.m. and 5:00 p.m. (Pacific Time), Monday through Friday, except holidays.

Please see the Limited Warranty contained within our Software License Agreement for warranty replacements.
We recommend that you first contact an Activision Technical Support Representative by phone or internet before sending your product to us. In many cases, a replacement is not necessary to resolve your problem. Our support representatives will help you determine if a replacement is necessary. If a replacement is appropriate we can issue you an Incident/Reference number to help process your replacement. Non-warranty game returns/refunds should be dealt with by the retailer or online site where you purchased the product.

Guitar Hero®: Warriors of Rock
Developed By

Kristina Adelmeyer
Lucy Andonian
Jon Bailey
Chris Barnes
Brian Bright
Orion Brown
William Buckley
Brad Bulkley
Clive Burdon
Shane Calnan
Anthony Campos
Matt Canale
Anthony Carotenuto
Jun Chang
Travis Chen
Ili Chiang
Kevin Chung
Jody Coglianese
Pat Connole
Bernie Corrigan
Dave Cowling
Colin Crenshaw
Max Davidian
Lisa Davies
Pete Day
Dana DeLalla
Pam Detrich
Karl Drown
Simon Ebejer
Brian Effinger
Robert Espinoza
Mike Esposito
Eric Feldman
Chad Findley
Alan Flores
Claudia Franco
Allen Freese
Michael Friedrich
David "Shinji" Furuya
Kristin Gallagher
Thomas Gawrys
Jake Geiger
Andy Gentile
Chris George
Olin Georgescu
Sergio Gil
Jason Greenberg
Rock Gropper
Randy Guillote
Patrick Hagar
Anet Hambarsumian
Kendall Harrison
Dave Hernandez
David Hind
Dallas Holloway
Geoffrey Inkel
Paul Interrante
Gary Jesdanun
Joel Jewett
Kyle Johnson
Skye Kang
Donovan Keele
Hari Khalsa
Daryl Kimoto
Joe Kirchoff
John Knutson
Simon Ko
Ben Kutcher
Alex Leffelman
Kyle Leonard
Dominic Liberati
Greg Lopez
Josh Lord
Andy Marchal
Brian Marvin
Jason Maynard
Kyle McKisic
Chris Meyers
Adam Micciulla
Rob Miller
Eric Milota
Ken Moodie
Kevin Mulhall
Dash Nash
Nolan Nelson
Dan Nelson
Ifedayo Ojomo
Brian Oles
Johnny Ow
Thomas Owen
Ryan Palser
Chris Parise
Byeong Park
Tom Parker
Zach Parr
Scott Pease
Joe Pease
Cody Pierson
Peter Pon
Gavin Pugh
Timothy Rapp
Rulon Raymond
Brandon Riggs
Paul Robinson
Jeremy Rogers
David Rose
Lee Ross
Justin Rote
Dave Rowe
Mario Sanchez
Jordan Sapp
Anthony Saunders
Dan Savage
Stuart Scandrett
David Schorn
Chris Self
Thomas Shin
Tony Solis
Jiwon Song
Sebastien St. Laurent
Tim Stasica
Gideon Stocek
David Stowater
Chad Sundman
Carlo Surla
Jeff Swenty
Sivarak "Kai" Tawarotip
Corey Teblum
Thai Tran
Jason Uyeda
Chris Vance
Mike Velasquez
Chris Ward
Andy Warwick
Sean Watson
Nick Weaver
John Webb
Clark Wen
Aaron Williams
Mike Winte
Brendan Wiuff

Additional Development By

Jessica Abroms
Charles Babb
Ted Barber
Stephanie Bayer
Mike Bilodeau
Chris Boltz
Marc DePeo
Zac Drake

Genna Habibipour
Hoon Hong
Dan Hong
Matt Jackowski
Garrett Jost
Lars Kendall
Robert Kim
Greg Kopina
Jordan Leckner
Andy Lee
Ryan Magid
Takashi Matsubara
Randy Mills
Francisco Mora
David Nilsen
Jeremy Page
Justin Parish
Lisa Perez
Jeremiah Roa
Davidicus Schacher
Mark Scott
RH Shih
Nathan Sisler
Tina Stevenson
Mark Storie
Wilson Truong
Adam Tsui
Sam Ware
Weichen Wu

Neversoft Hardcore Testers

Adam Azami
Adam Nelson
Adry Walsh
Andrew Colen
Austin Cammack
Auston Jones
Benjamin O'Brien
Bret Dubin
Cary Seto
Christian Velasquez
Curt Markwardt

David Aguilar-Zamora
David Delanty
Eric Chan
Erica Travers
Frank Martinez
Gareth Davies
German Gonzalez
Greg Spohn
Jacob Goldman
James Chen
James Gobert
James Rawlins
Jamison Dyke
Jarret Loar
Jeff Brys
Jeff Katzenell
Jonathan Green
Jordan Bondhus
Jorge Aguayo
Kami Talebi
Ken Ellis
Kyle Hertz
Lee Ware
Mario Garcia
Matthew Bravos
Nick Hayworth
Oscar Arias
Randall Becerra
Rion Jones
Robert Byrd
Robert Chaplan
Robert Keating
Ronnie Stafford
Ryan Roderick
Sean Moline
Sergio Pacheco
Stuart Zinke
Taylor Fontecchio
Tiffani Burkett
Travis Ramon
Tristan Clark
Wesley Cook

Additional Testing

Andrew Lee
Brandon Rojo
Cliff Lloret
Daniel Brown
Daniel Farina
David Hyatt
Khalin Mikkelsen
Mathew Edwards
Matthew Jones
Moshe Chen
Sean Nagasawa

Special Thanks

The Team at Agora Games
Frank Bry
Steve Ouimette
PCB Productions

Data Capture Performer

William Buckley
Dominic Liberati
Antonio Solis
Greg Lopez
Jeff Swenty
Sam Ware
Sean Watson
Justin Parish
Genna Habibipour
Adam Jennings
Kris Lezetc

Voice Acting

Voice Actor
Laura Bailey
Troy Baker
Peter Laurie
Michelle Ruff

The Voice of The Demi God of Rock
Gene Simmons

Voice Casting
PCB Productions

Talent Coordination
Keith Arem

Partners

Audio Technica

Audio-Technica U.S., Inc., the Audio-Technica name and logo are trademarks of Audio-Technica U.S., Inc. All Rights Reserved.

BC Rich and Rockfield Pick-ups

BC Rich and Rockfield Pick-ups are licensed trademark of Kustom Musical Amplification.

CBGB

CBGB and CBGB logo are trademarks of CBGB Holdings, LLC

Cerwin Vega

Cerwin-Vega! is a registered trademark of Cerwin-Vega, Inc.

Coca-Cola

© 2010 The Coca-Cola Company. "Coca-Cola" and the Contour Bottle Design are registered trademarks of The Coca-Cola Company.

Converse

CONVERSE and ALL STAR are registered trademarks of Converse Inc.

Daisy Rock

DAISY ROCK® and Daisy, Heartbreaker, Star, Tom Boy, Siren, Stardust Elite and Wildwood series guitars, and the distinctive headstock designs used herein, are trademarks of DAISY ROCK. All rights reserved.

Dr. Martens

The Dr. Martens AirWair logo, Dr. Martens, Doc's, DM's, Doc Martens and the ''Dr. Martens Air Cushion Sole'' logo are trademarks used under license. ''AirWair, ''AirWair with Bouncing Soles'' and the 1460 boot logo are trademarks of the R Griggs Group Ltd. and its subsidiaries. All rights reserved.

EMG Pickups

EMG is a registered trademark of EMG Inc.

Ernie Ball Music Man

Ernie Ball & Music Man are registered trademarks of Ernie Ball Inc.

ESP & LTD

ESP & LTD brands, model names & headstock shapes are registered trademarks of the ESP Guitar Co. Inc.

Guitar Center

The Guitar Center logo is a registered trademark of Guitar Center, Inc. Other brand or product names may be trademarks of the respective companies with which they are associated.

Line 6

Line6 and POD are registered trademarks of Line 6, Inc. POD modeling technology is the exclusive property of Line 6, Inc. All rights reserved. Used under license.

Marshall Amps

Marshall and the Marshall logo are trademarks or registered trademarks of Marshall Amplification plc.

McSwain Guitars

McSwain is a registered trademark of McSwain Guitars, Inc. The Flame, Metal Inferno, The Jonesy, The Machine, Life, and The Gunnar Bass, Nemesis and The Snake are all registered with the US Copyright Office.

McSwain Guitars would like to give a shout out to all my esteemed homies back in Gastonia, NC and my most esteemed WestCoast Holmez... Mr. Chris Parise!

Pork Pie

Pork Pie is a registered trademark of Pork Pie Percussion Incorporated.

PRS Guitars

"Paul Reed Smith," "PRS," the PRS logo, the PRS Paul Reed Smith logo, the Paul Reed Smith Signature, the Bird Inlays, the Headstock Bird, the PRS Headstock Shape, the Headstock Shape, the PRS Body Shape, the PRS "Scoop" Design, "Singlecut," "SE" and "Mira" are all registered trademarks of Paul Reed Smith Guitars. "Custom 24," "SC 245" "SE One," "Mira X," "SE Torero," "305," and "25th Anniversary Swamp Ash Special Narrowfield" are all trademarks of Paul Reed Smith Guitars. The Birds and New Birds are copyrighted by PRS Guitars. Art Direction by Marc Quigley. "Orianthi is a registered trademark of Orianthi Panagaris"

Regal Tip

Regal Tip is a registered trademark Inc.

Schecter Guitar

Schecter®, Schecter Guitar Research®, Diamond Series and the distinctive headstock designs used herein are trademarks of Schecter Guitar Research, Inc. All rights reserved.

Seymour Duncan

Duncan Designed, Antiquity, Blackouts, Dimebucker, JB, '59, Invader and FG-101 are trademarks of Seymour Duncan; and Seymour Duncan, P-Rails and the stylized "S" logo are registered trademarks of Seymour Duncan and are used with permission. All rights reserved.

TAMA and Ibanez

TAMA and Ibanez are registered trademarks of Hoshino Gakki Co., Ltd.

Vans

© 2010 Vans, Inc. All Rights Reserved. VANS, the Vans logos, designs and model names herein are trademarks of Vans, Inc.

VOX

VOX is a registered trademark of VOX R&D Limited, with offices in First Floor, St. Giles House, 15-21 Victoria Road, Bletchley MK22NG, UK.

Zildjian

Zildjian and the stylized Zildjian logo are registered trademarks of the Avedis Zildjian Company.

Activision

Production

Producer
Kragen Lum

Associate Producer
Andrew Hoffacker

Production Coordinator
Jane Chung

Production Intern
Jordan Limor

Executive Producer
Jeremiah Maza

Vice President, Production
Keith Kirby

Head of Production
Steve Ackrich

Producer, Downloadable Content
Eric Grossman

Associate Producer, Downloadable Content
Peter Kavic

Production Coordinator, Downloadable Content
Philip Greenspan

Additional Production Support
Alex Ortiz, Junko Nakamura, Elias Jimenez, Will Townsend, Derek Dutilly, Lorena Villa, Doug Grutzmacher

Activision Music Department

Senior VP, Business and Legal Affairs
Susan Genco

Vice President, Music Affairs
Tim Riley

Director, Music Affairs
Brandon Young

Senior Music Supervisor
Scott McDaniel

Audio Assets Specialist
David Iscove

Music Supervisors
Jeremy Volk
Mike Phegley

Music & Licensing Coordinator
Katie Sippel

International Music & Licensing Manager
Sergio Pimentel

International Music Coordinator
Colin Doran

Music Production Specialist
Stephan Vankov

Quality Assurance

QA, Functionality:

QA Project Lead
Jason Guay

QA Project Lead, Night Shift
Grayson Suorez

QA Floor Leads, Day Shift
Samuel Dubois
David Fortin
Charles Grenier
Patrick Lacharité
Marc Plamondon

Floor Leads, Night Shift
Isabelle Bouchard
Marc-André Laliberté
Christelle Légaré
David Martel

QA Testers, Day Shift
Karelle Arseneault
Pierre-Luc Asselin
Alex Barbeau
Marie-Christine Barrette
Alexandre Bérubé
Jean Bouchard
Francois Bouchard-Jean
Nicholas Bourret
Jean-Francois Boutin
Jonathan Brisson
Samuel Brousseau
Carl-Yohan Carrier
Cynthia Casse
Marco Castonguay
Jonathan Charest
Guillaume Cloutier
Geneviève Coté
Kaven Desbois
Isabelle Demers
Stéphane Desruisseaux
Raynald Doré
Nicolas Dorval
Karyne Duclos-Boudreau
Jonathan Ève
David Gagné
Jason Gagné
Frédéric Garneau
Frederic Haineault
Samuel Kack
Anne-Sophie Laberge
Michael Labrecque
Antoine Lafleur
Simon Leclair
Mathieu Lévesque
Christian Liard
Gabriel Moisan-Morin
Christian Morin
Jean-Philip Pelletier
Mikaël Pomerleau
Simon Roof
Mathieu Roy-Lortie
Gabriel St-Onge
Francois Sylvain
Pascal Thibault-Larouche
Marie-Hélène Vallée

QA Testers, Night Shift
Jerome Beaulé
Martin Beauvais
Samuel Bédard
Lukaël Bélanger
Simon Boucher
Patrick Boutin
Éric Demers
Manuel Durand
Etienne Fournier-Grondin
Mireille Gagnon
Alexandre Gingras
Emmanuel Guay
Nicolas Kiffer
Jonathan Lachance
Manuel Lamy
Jean-Philippe Lapointe
Francis Maltais
Nicolas Martel
Vincent Nadeau
Marc-Antoine Pelletier
Pier-Luc Poulin
Patrick Pouliot
Patrice Rochon
Philip Roy Longval
Francois Servais
Alec Thibault
Patrice Vachon
Cross-Verification Specialists
Jimmy Légaré
Marc-André Morin
Pierre Moreau
Guillaume Rochat
Kevin Vallée

QA Database Specialists, Day Shift
Geneviève Bédard
Julien Gagnon-Bourassa
Jean-Francois Le Houillier

QA Database Specialist, Night Shift
Alexandre Chamberland Labbé

QA Database Technician
Guillaume Boucher-Vidal

QA Senior Project Lead, Day Shift
Jonathan Piché

QA Senior Project Lead, Night Shift
Guillaume Weber

QA Studio Manager
Matt McClure

QA IT Technician
Sébastien Aubut
Nicolas Careau
Nicolas Verret
QA IT Lead
Étienne Dubé
Admin Assistant
Josée Laboissonnière
HR / Ops Supervisor
Antoine Lépine
Technical Requirements Group
Director, QA
Christopher Wilson

TRG Manager
John Rosser

TRG Submissions Leads
Daniel L. Nichols
Christopher Norman

TRG Submissions Adjutants
Dustin Carter
Fausto Lorenzano

TRG Senior Platform Leads
Kyle Carey
Sasan “Sauce” Helmi
Teak Holley
Tomo Shikami
Todd Sutton
Marc Villanueva

TRG Platform Leads
Benjamin Abel
Jared Baca
Brian Bensi
Zac Blitz

Menas Kapitsas
John McCurry
James Rose
Eric Stanzione

TRG Testers
Eddie Fernando Araujo
Kevin Arreaga
Jovani Banuelos
Todd Baron
Scott Borakove
Johnny Burt
Jonathan Butcher
Pisoth Chham
Michael Chinn
Rhonda Cox
Patrick Depalma
Paco Erskine
Glenn Failing
Jermaine Fordham
William Fortier
Ryan French
Jason Garza
Jennifer Goodman
Lucas Goodman
Andrew Grass
Kurt Hamm
Dylan Hendren
Jeremy Hibnick
Alex Hirsch
John Jones
Mike Juarez
Colin Kawakami
Keith Kodama
Jeff Koyama
Michael Laursen
Steve McIlroy
Steve Medeiros
Josue Medina
George Mormile
Jake Muir
Bryan Papa
Joe Pardo
Martin Quinn
Alexis Ruegger
Mark Ruzicka
Santiago Salvador
Kirt Sanchez
Joshua Singleton
Zach Smith
Edgar Sunga
Richard Tom
Albert Villena
Ellis Walker

Manager, QA Labs
Chris Keim
QA Certification Group
QA Certification Group Senior Leads
Brandon Valdez
Cyra Talton

QA Certification Group Project Lead
Fausto Lorenzano
Matt Ryan

QA Certification Group Testers
Jonathan Mack
Christian Vasco

QA Network Lab

QA Network Lab Project Leads
Jessie Jones
Leonard Rodriguez

QA Network Lab Tester
Bryan Chice

QA Multiplayer Lab

QA Multiplayer Lab Lead
Garrett Oshiro

QA MPL Senior Tester
Shamen'e Childress

QA MPL Acting Floor Leads & Testers
Bobby Jones
Richard Salmon
Matthew Brannon
Brian Lay
Nicolas Gram
John Getty
Dov Carson

QA Audio Visual Lab

QA AV Lab Senior Project Lead
Victor Durling

QA AV Lab Senior Tester
Cliff Hooper

QA AV Lab Testers
Delven Rutledge
Ryan Visteen

Sr. Manager, QA Technologies
Indra Yee

QA Mastering Lab

Lead Mastering Lab Technician
Sean Kim

Senior Mastering Lab Technician
Danny Feng

Mastering Lab Technicians
Tyree Deramus
Jose Hernandez
Kai Hsu
Rodrigo Magana
Ronald Ruhl
Gary Washington

QA-MIS

QA-MIS Manager
Dave Garcia-Gomez

QA-MIS Lead Technician
Brian Martin

QA-MIS Technicians
Teddy Hwang
Jeremy Torres
Lawrence Wei

Technology Technician
Sean Olson

QA Database Administration Group

Senior Lead Database Administrator
Jeremy Richards

Lead Database Administrator
Kelly Huffine

Database Technicians
Christopher Shanley
Timothy Toledo
QA Operations Group
Director, QA Operations
George Viegas

Operations & Planning Supervisor
Jeremy Shortell

Operations Associate
Paul Colbert

Customer Support Managers
Gary Bolduc
Michael Hill

QA Special Thanks
Abby Alvarado
Nuria Andres
Brian Carlson

Michael Clarke
Randolph d'Amore
Seth d'Amore
Maria Gonzalez
Rachel Overton
Tracy Sheppard
Jacqueline Jolie Sheltmire
Nadine Theuzillot
Jennifer Vitiello
Marc Williams
Michelle Houang
Jessica Williams
Paul Williams
Albert Yao
Dong Fan
Steve Peñate
Anthony Korotko
Lauren Chandler
Devin Faraci
Angela Brizuela
Dee Brown
Veronique Lessard
Eric Bourget
Thierry Vaillancourt
Donavan Lapointe
Louis-Thomas Beland
Sam Piché-Boyle
Jack McClure
Zola McClure
Claudia Desmarais

Production Services - Europe

Senior Director of Production Services - Europe
Barry Kehoe

Localisation Manager
Fiona Ebbs

Senior Localisation Project Manager
Bobby Henderson

Localisation QA Manager
David Hickey

Localisation QA Leads
Didier Canovas

Localisation QA Floor Leads
Christian Held
David Arias
Yves-Marie Delatouche

Localisation QA Testers
Gregory Messmer
Aindreas Merz
Alberto Valgimigli
Arturo Garcia
Benjamin Koppenwallner
Benjamin Le Fur
Christopher Kocksch
Claudio Perazzo
Conor Murphy
Daniele Celeghin
Daniele Nania
Diana Xifre de la Prada
Fabrice O'Higgins
Facundo Rodriquez
Falk Buerger
Florent Parage
Frederic Brepsant
Gael van der Schans
Gaelle Petitpas
Gregoire Leger
Heberto Rios
Manuele Albano
Mats Forsell
Miranda Durkin
Nora Menouni
Paola Palermo
Roberto Schiavulli
Sebastian Mazzerbo
Sergio Gonzalez Monroy
Teresa Mahrer
Werner Nemetz
Yannic Niermeyer

Burn Lab Technicians
Todd Lambert
Mark Stockdale

IT Network Technician
Fergus Lindsay

Localisation Tools & Support
Provided by Stephanie Deming & XLOC, Inc.

Guitar Hero Business Unit

Global Brand Management

Vice President, Global Brand Management
Evan Jones

Director, Global Brand Management
Amy Longhi

Global Brand Manager
Kristin Pagano

Associate Brand Manager
Matthew Cox
Evelyn Mendez

Team Assistant
Jessica Ramos

Public Relations

Sr. PR Manager
Natalie Salzman DaRosa

Publicist
Lindsay Morio

Jr. Publicist
Karen Fujimoto

Jr. Publicist
Andrew Meyer

Global Asset Manager
Karen Yi

Central Marketing

Marketing Communications

Jack Oh, Senior Director
Vickie Farmer, Coordinator

Interactive Marketing

Carlson Choi, Director
Clinton Wu, Manager, Interactive Marketing
Eric So, Marketing Associate

Consumer Insights

Spencer Beidelman, Senior Director

Hardware

VP Hardware
Lee Guinchard

Executive Producer, Hardware
Steve Withers

Electronic Engineering Director
Duncan Miller

Director of Hardware
Carter Lee

Hardware Program Director
David Dykes

Senior Producer
Cendru Engstrom

Production Engineering Manager
Jared Chan

Mechanical Engineering Manager
Colin Zen

Electronics Engineer Manager
Thomas Tan

Product Designer
Cody Lee

Electronics Engineer
Bashir Ziady
Bing Xu

Mechanical Engineer
Music Xu
David Zhu

Certification Manager
Shelly Zhou

Firmware Engineer
Herman Liu

Production Engineer
Fox Duan
Peak Tan
Production Consultant
Chris Foulger

Hardware Product Coordinator
Casimero Agustin Jr.
Raul Renteria
Mark Johnson
Betty Shang

Administrator
June Xie

Management

Founders
Kai Huang
Charles Huang

Chief Operating Officer
David Haddad

Executive Assistant
Trina Deakin

Licensing Associate
Chris Larkin

Controller
Monika Agarwal

Sr. Financial Analysts
Lu Truong

Sr. Accountant
Tina Xu

Senior Vice President, Global Brand Management
Will Kassoy

Sr. Vice President, GH Development and Production
Laird Malamed

Senior Manager, Digital Distribution
Hal Paris

E-Commerce

Sr. E-commerce Manager
Michael Pan

Online Marketing Specialist
David Hsu

Channel Sales Representative
Hana Sakamoto

Customer Service Manager
Joe Mijares

Customer Support
Mike Dangerfield
Ashley Deakin

Marshannon Powell
Melanie Cox

Webmaster
Suky Wong

The rest at Guitar Hero Business Unit, specifically:
John Devecka

Guitar Hero Business Unit would like to thank:

Lillian Qian, Kaylan Huang, Charley Huang, Simon Huang, Lily Huang, Ethan Huang, Samantha Chien, Skye Lange, Dream Lange, Dorothy Yang, The Juco Family, MB&GB: Da Bears, The Larkin Family, Terra Kratz, Freddie Arnott, Grey Hawke, Hunter Watson, Matthew Salutillo, Cynthia Montijo, Carol D'Eath, Ryan Wener, Doug McCracken, Konrad Ribeiro, Brandon Zien, Evelyn Mendez, Dana Buchman, Jessie Wan, Jordan Dodge, Aaron Grant, Brad Jakeman, Todd Harvey, Amy Stettler, Susan Hallock, Karen Starr, Jill Barry, Viet Ngyuen, Delphine Pham, Mike Swiontkowski, Marina Kosten, Lynn Ballew, Monique Creamer

Activision

Chief Legal Officer
Chris Walther

Senior Vice President and General Counsel
Greg Deutsch

Senior Director, Government Affairs
Philip Terzian

Director
Mary Tuck

Senior Counsel
Kate Ogosta

Transactional Counsel
Travis Stansbury

Senior Paralegal
Kap Kang

Paralegal
Chris Scaglione
Sr. Director, Game Design
Carl Schnurr

Sr. Director, Technology
Matt Wilkinson

Sr. VP of Technology, CTO
Steve Pearce

VP, Technology
John Bojorquez
Pat Griffith

Online Director
Joel Fashingbauer

Sr. Manager, Central User Testing
Ray Kowalewski

User Testing Supervisor
Phil Keck

User Testing Moderator
Vincent Edwards
Jeffrey Fletcher
Chris Grose
Jaime Segovia

User Testing Coordinator
Alessandra Brophy

Director of Central Audio
Adam Levenson

Talent Associate
Noah Sarid

Talent Coordinator
Stefani Jones

Sr. Audio Programmer
Blair Bitonti

Audio Programmer
Eric Phister

Head of Business Development
Dave Anderson

Manager, Business Development
Tim Steudler

Associate Corporate Alliances Manager
Nikki Pounds

Art Services Manager
Todd Pruyn

Art Services Associate – Video Specialist
Ben Szeto

Art Services General Lead
Mike Hunau

Art Services Lead
Kevin Sandlow

Art Services Coordinator
David Asadourian
Josh Morris
Christopher Reinhart

Art Services Video Lab Technician
Joi Tanner
Andrew Worshill

Activision Special Thanks:
Mike Griffith, Ron Doornink, Thomas Tippl, Brian Kelly, Bobby Kotick, Brian Ward, Brian Hodous, Dave Stohl, Dusty Welch, Maria Stipp, Steve Young, Josh Taub, Jim McGinnis, Jennifer Sullivan, Beverly Liggett, Wade Pottinger, Julie Grovdahl, Tray Noble, Sean Dexheimer, Molly Hinchey, Alex Gomez, David Blackwell, George Rose, Dave Anderson, Ric Romero, Jason Posada, Rodrigo Mora, John Dillulo, Maryanne Lataif, Michelle Schroder, Nikunj Dalal, Victor Lopez, Jay Komas, Peter Oey, Steve Wereb, Todd Szalla, Kathryn Murray, Chris Cosby, Brenda Lindsay, Alex Mahlke, Sheilah Brooks, Todd Mueller, Tom Bene

Demonware

Nadia Alramli
Miroslaw Baran
Kyle Boone
David "REspawn" Brennan
Morgan Brickley
Luke Burden
David Cahill
Jordan Chin
Martin Clarke
Michael Collins
Tim Czerniak
Brendan Dillon
Malcolm Dowse
Matthew Edwards
David Falloon
Paul Froese
Eoghan Gaffney
Arthur Green
Padraic Hallinan
Graeme Humphries
Steffen Higel
Tony Kelly
John Kirk
Lance Laursen
Damien Marshall
Catherine McCarthy
Craig McInnes
Ruaidhrí Power
Tilman Schaefer
Gordon Schneider
Amy Smith
Emmanuel Stone
Stefan Tjarks
Charlie Von Metzradt
Jason "Hagao" Wei
Peter Wright

Cutscene Music by Steven Ouimette

Music

"2112"
Part 1: "Overture"
Written by Geddy Lee, Alex Lifeson, Neil Peart
Part 2: "The Temples of Syrinx"
Written by Geddy Lee, Alex Lifeson, Neil Peart
Part 3: "Discovery"
Written by Alex Lifeson, Neil Peart
Part 4: "Presentation"
Written by Alex Lifeson, Neil Peart
Part 5: "Oracle: The Dream"
Written by Geddy Lee, Alex Lifeson, Neil Peart
Part 6: "Soliloquy"
Written by Geddy Lee, Alex Lifeson, Neil Peart
Part 7: "Grand Finale"
Written by Geddy Lee, Alex Lifeson, Neil Peart
Performed by Rush
Published by Core Music
Courtesy of The Island Def Jam Music Group under license from Anthem Entertainment and Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Again"
Performed by Flyleaf
Written by Sameer Bhattacharya, James Culpepper, Jared Hartmann, Mark T. Lewis, Lacey Mosley, Kirkpatrick Seals
Published by Universal Music – Z Songs on behalf of itself, C.L. Culpepper Music, Coked Up Werewolf Music, Kelton Chase Publ., Vulture Rock, and Yossarian Music / Universal Music – MGB Songs on behalf of itself and Imbecile Music
Courtesy of A& M Records under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Aqualung"
Performed by Jethro Tull
Written by Ian Anderson and Jennifer Anderson
Published by Chrysalis Music (ASCAP)
Courtesy of Chrysalis Records Ltd
Under license from EMI Film & Television Music
All Rights Reserved. Used by Permission.

"Anything"
Performed by An Endless Sporadic
Written by Zach Kamins
Published by Octomaraca Music
All Rights Reserved. Used by Permission.

"Bat Country"
Performed by Avenged Sevenfold
Written by Zachary James Baker,Brian Elwin Haner, Mathew Charles Sanders and James Owen Sullivan
Published by EMI April Music Inc. (ASCAP)
Courtesy of Warner Bros. Records Inc.
By arrangement with Warner Music Group Video Game Licensing
(P) 2005 Warner Bros. Records Inc.
All Rights Reserved. Used by Permission.

"Been Caught Stealing"
Performed by Jane's Addiction
Written by Eric Avery, Perry Farrell, Dave Navarro and Stephen Perkins
Published by Irving Music, Inc. on behalf of

I'll Hit You Back Music, Embryotic Music, Swizzlestick Music and Bubbly Orange Stuff Music
Courtesy of Warner Bros. Records Inc.
By arrangement with Warner Music Group Videogame Licensing
(P) 1990 Warner Bros. Records Inc.
All Rights Reserved. Used by Permission.

"Black Rain"
Performed by Soundgarden
Written by Chris Cornell, Kim Thayil, Matt Cameron and Ben Shepherd
Published by Sony/ATV Tunes LLC / Disappearing One (ASCAP), Walpurgis Night Music, Stupiddittties and In One Ear And Out Your Mother Music
Courtesy of A&M Records under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Black Widow of La Porte"
Performed by John 5 featuring Jim Root
Written by John Lowery
Published by Chrysalis Music on behalf of itself and GTR Hack Music (ASCAP)
Courtesy of 40 Cycle Hum and Mascot Records
All Rights Reserved. Used by Permission.

"Bleed It Out"
Performed by Linkin Park
Written by Chester Bennington, Robert Bourdon, Brad Delson, Joseph Hahn, Michael Shinoda, and Dave Farrell
Published by Universal Music – Z Songs on behalf of itself, Chesterchaz Publ., Rob Bourdon Music, Nondisclosure Agreement Music, Kenji Kobayashi Music, Pancakey Cakes Music and Big Bad Mr. Hahn Music
Courtesy of Warner Bros. Records Inc.
By arrangement with Warner Music Group Video Game Licensing
(P) 2007 Warner Bros. Records Inc.
All Rights Reserved. Used by Permission.

"Bloodlines"
Performed by Dethklok
Written by Brendon Small
Published by Ten Fifty Music, Inc. (BMI)
Courtesy of The Cartoon Network, Inc.
All Rights Reserved. Used by Permission.

"Bodies"
Performed by Drowning Pool
Written by Stephen Benton, Michael Luce Christian Pierce and David Williams
Published by State One Music America (BMI)
Courtesy of Wind-Up Records
All Rights Reserved. Used by Permission.

"Bohemian Rhapsody"
Performed by Queen
Written by Freddie Mercury
Published by Glenwood Music Corp. (ASCAP)
Licensed courtesy of EMI Records Ltd and Hollywood Records
All Rights Reserved. Used by Permission.

"Burn"
Performed by Deep Purple
Written by Richard Blackmore, David Coverdale, Glenn Hughes, Jon Lord and Ian Paice
Published by Deep Purple (Overseas) Ltd. t/a Deep Purple Music
Licensed courtesy of EMI Records Ltd and Spark Music LLC
All Rights Reserved. Used by Permission.

"Burning For You"
Performed by Blue Öyster Cult
Written by Donald Roeser and Richard Meltzer
Published by Sony/ATV Music Publishing LLC.
All rights administered by Sony/ATV Music Publishing LLC
Courtesy of 3.O.C. Music Inc.
All Rights Reserved. Used by Permission.

"Call Me The Breeze" (Live)
Performed by Lynyrd Skynyrd
Written by John Cale
Published by Johnny Bienstock Music LLC
Courtesy of Geffen Records under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Calling"
Performed by Strung Out
Written by Jake Kiley, Jason Cruz, Jordan Burns, Rob Ramos, and Chris Aiken
Published by Strung Out
Courtesy of Fat Wreck Chords
In arrangement by Railer Entertainment
All Rights Reserved. Used by Permission.

"Chemical Warfare"
Performed by Slayer
Written by Jeff Hanneman and Kerry King
Published by Bug Music (BMI)/Bloody Skull Music (BMI)/Amgine Music (BMI)
Courtesy of Metal Blade Records Inc.
All Rights Reserved. Used by Permission.

"Cherry Bomb"
Performed by The Runaways
Written by Joan Jett and Kim Fowley
Published by Peermusic Ltd. (BMI) o/b/o itself and Jett Pack Music (BMI)
Courtesy of Blackheart Records Group
All Rights Reserved. Used by Permission.

"Children of the Grave"
Performed by Black Sabbath
Written by Ozzy Osbourne, Tony Iommi, Geezer Butler and Bill Ward
Published by TRO – Essex Music International, Inc. (ASCAP)
Courtesy of Black Sabbath/Downlane Limited
All Rights Reserved. Used by Permission.

"Cryin'"
Performed by Aerosmith
Written by Steven Tyler, Joe Perry and Taylor Rhodes
Published by EMI April Music Inc. (ASCAP)
Courtesy of Geffen Records under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Dance, Dance"
Performed by Fall Out Boy
Written by Andrew Hurley, Joseph Trohman, Patrick Stump, Peter Wentz
Published by Sony/ATV Music Publishing LLC, Chicago X Softcore Songs.
All rights administered by Sony/ATV Music Publishing LLC
Courtesy of The Island Def Jam Music Group under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Dancing Through Sunday"
Performed by AFI
Written by Hunter Burgan, Adam Carson, David Marchand and Jade Puget
Published by Ex Noctem Nacimur Music
Courtesy of Interscope Records under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Deadfall"
Performed by Snot
Written by Mike Doling, John Fahnestock, Sonny Mayo, and Lynn Strait
Published by Almo Music Corp. on behalf of Snot The Best Music
Courtesy of Geffen Records under license

from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Fascination Street"
Performed by The Cure
Written by Robert Smith, Simon Gallup, Roger O'Donnell, Porl Thompson, Laurence Tolhurst, and Boris Williams
Published by Universal Music – MGB Songs on behalf of Fiction Songs Ltd.
Courtesy of Elektra Entertainment Group by arrangement with Warner Music Group Video Game Licensing and Fiction Records Limited/ Polydor UK Limited under license from Universal Music Enterprises
2010 Multi-track Transfer by Keith Uddin/ Stems Mix by Robert Smith
All Rights Reserved. Used by Permission.

"The Feel Good Drag"
Performed by Anberlin
Written by Nathan Young, Stephen Arnold, Joseph Milligan and Deon Rexroat
Published by Primary Wave and Thirsty Moon River Publishing (ASCAP)
Courtesy of Universal Records under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Feels Like The First Time"
Performed by Foreigner
Written by Mick Jones
Published by Somerset Songs Publishing, Inc. (ASCAP)
Courtesy of Trigger Productions, Inc.
All Rights Reserved. Used by Permission.

"Fortunate Son"
Performed by Creedence Clearwater Revival
Written by John Fogerty
Published by Jondora Music (BMI)
Courtesy of Concord Music Group, Inc.
All Rights Reserved. Used by Permission.

"Free Ride"
Performed by Edgar Winter
Written by Dan Hartman
Published by EMI Blackwood Music Inc. (BMI)
Courtesy of EMI Music Publishing
All Rights Reserved. Used by Permission.

"Fury of the Storm"
Performed by DragonForce
Written by Herman Li, ZP Theart, Sam Totman and Vadim Pruzhanov
Published by EMI Blackwood Music Inc. (BMI)
Courtesy of Sanctuary Records Group Inc. under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Get Free"
Performed by The Vines
Written by Craig Nicholls
Published by Mushroom Music Pty Ltd And Ivy League.
All rights administered by Sony/ATV Music Publishing LLC
Courtesy of Capitol Records
Under license from EMI Film & Television Music
All Rights Reserved. Used by Permission.

"Ghost"
Performed by Slash featuring Ian Astbury
Written by S. Hudson and I. Astbury
Published by Dik Hayd Music (ASCAP) / Tayminster LTD, (PRS)
Courtesy of Dik Hayd Records
All Rights Reserved. Used by Permission.

"Graduate"
Performed by Third Eye Blind
Written by Kevin Cadogan and Stephan Jenkins
Published by Music Of EverPop/BMI, a div. of EverGreen Copyrights/ The Bicycle Music Company
Courtesy of Third Eye Blind
All Rights Reserved. Used by Permission.

"Hard To See"
Performed by Five Finger Death Punch
Written by Ivan Moody, Jeremy Spencer, Matthew Snell, Thomas Jason Grinstead, Zoltan Bathroy
Published by Sony/ATV Music Publishing LLC, FFDP Music, Five Finger Death Punch.
All rights administered by Sony/ATV Music Publishing LLC
Courtesy of Prospect Park
All Rights Reserved. Used by Permission.

"Holy Wars… The Punishment Due"
Performed by Megadeth
Written by Dave Mustaine
Published by EMI Blackwood Music Inc. (BMI) and Theory Music (BMI) c/o David Weise & Associates
Courtesy of Capitol Records
Under license from EMI Film & Television Music
All Rights Reserved. Used by Permission.

"How You Remind Me"
Performed by Nickelback
Written by Music by Chad Kroeger , Ryan Peake and Mike Kroeger
Published by Warner-Tamerlane Publishing Corp /Arm Your Dillo Publishing, Inc. (SOCAN) /Zero-G Music Inc. (SOCAN) /M. Kroeger Publishing (SOCAN), all rights administered by Warner-Tamerlane Publishing Corp. (BMI)
Courtesy of The All Blacks B.V.
All Rights Reserved. Used by Permission.

"I Know What I Am"
Performed by Band Of Skulls
Written by Emma Richardson, Matt Hayward, Russell Marsden
Published by Sony/ATV Music Publishing LLC.
All rights administered by Sony/ATV Music Publishing LLC
Courtesy of Psycollective,LLC....Shangri-La Music/You Are Here/PHI/
By Arrangement with Zync Music Group LLC
All Rights Reserved. Used by Permission.

"If You Want Peace… Prepare For War"
Performed by Children of Bodom
Written by Markku Uula Aleksi Laiho
© Magic Arts Publishing (ASCAP) / Edition Musik-Kontor-Verlag, Dortmund
Courtesy of Universal Music Finland under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"I'm Broken"
Performed by Pantera
Written by Darrell Abbott, Vincent Abbott, Philip Anselmo and Rex Brown
(C) 1994 Warner-Tamerlane Publishing Corp. (BMI) and Power Metal Music Inc (BMI), All Rights Administered by Warner-Tamerlane Publishing Corp.
Courtesy of Elektra Entertainment Group
By arrangement with Warner Music Group Video Game Licensing
(P) 1994 Atlantic Recording Corp.
All Rights Reserved. Used by Permission.

"I'm Not Okay (I Promise)"
Performed by My Chemical Romance
Written by Frank Iero, Matt Pelissier, Raymond Toro, Gerard Arthur Way and Michael Way
Published by Blow The Doors Off The Jersey Shore Music and Matthew Pelissier
Courtesy of Warner Bros. Records Inc.
By arrangement with Warner Music Group Video Game Licensing

(P) 2004 Reprise Records
All Rights Reserved. Used by Permission.

"Indians"
Performed by Anthrax
Written by Joseph Bellardini, Frank Bello, Charlie Benante, Scott Rosenfeld and Daniel Spitz
Published by Universal Music – Z Tunes LLC on behalf of N.F.P. Music
Courtesy of The Island Def Jam Music Group under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Interstate Love Song"
Performed by Stone Temple Pilots
Written by Dean Deleo, Robert Emile Deleo, Eric Kretz and Scott Weiland
Published by Triple Kauf Noplate Muzak (ASCAP) administered by Bug and Universal Music Corp. on behalf of Milksongs
Courtesy of Atlantic Recording Corp.
By arrangement with Warner Music Group Video Game Licensing
(P) 1994 Atlantic Recording Corp.
All Rights Reserved. Used by Permission.

"It's Only Another Parsec…"
Performed by RX Bandits
Lyrics written by Matthew Embree / Music written by RX Bandits
Published by Accidental Sounds (ASCAP) / Coke vs. Bills (ASCAP) / Mashdown Babylon (ASCAP) / Technology Music (ASCAP)
Courtesy of Sargent House
All Rights Reserved. Used by Permission.

"Jet City Woman"
Performed by Queensrÿche
Written by Christopher De Garmo and Geoff Tate
Published by Screen Gems-EMI Music Inc. (BMI)
Courtesy of Capitol Records
Under license from EMI Film & Television Music
All Rights Reserved. Used by Permission.

"Lasso"
Performed by Phoenix
Written by Thomas Mars, Laurent Brancowitz, Deck D'Arcy and Christian Mazzalai
Published by Ghettoblaster S.A.R.A.L
Administered by Kobalt Music Publishing America, Inc.
Courtesy of Glassnote Records
By Arrangement with Zync Music Group LLC
All Rights Reserved. Used by Permission.

"Listen To Her Heart"
Performed by Tom Petty and the Heartbreakers
Written by Tom Petty
Published by Almo Music Corp. on behalf of Tarka Music
Courtesy of Gone Gator Records
All Rights Reserved. Used by Permission.

"Losing My Religion"
Performed by R.E.M.
Written by William Thomas Berry, Peter Lawrence Buck, Michael E Mills and John Michael Stipe
(C) 1991 Night Garden Music (BMI), All Rights Administered by Warner-Tamerlane Publishing Corp.
Courtesy of Warner Bros. Records Inc./R.E.M./Athens, Ltd.
By arrangement with Warner Music Group Video Game Licensing
All Rights Reserved. Used by Permission.

"Love Gun"
Performed by KISS
Written by Paul Stanley
Published by Universal – PolyGram Int. Publ., Inc. on behalf of Hori Prod. America, Inc.
Courtesy of KISS Catalog
All Rights Reserved. Used by Permission.

"Lunatic Fringe"
Performed by Red Rider
Written by Thomas Cochrane
Published by Universal Music – MGB Songs on behalf of Sky Is Falling Entertainment
Courtesy of Capitol Records
Under license from EMI Film & Television Music
All Rights Reserved. Used by Permission.

"Machinehead"
Performed by Bush
Written by Gavin Rossdale
©1994 mad Dog Winston Music Limited
Courtesy of Kirtland Records
All Rights Reserved. Used by Permission.

"Modern Day Cowboy"
Performed by Tesla
Written by Frank Hannon, Jeffrey Keith and Tom Skeoch
Published by City Kidd Music
Courtesy of Geffen Records under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Money For Nothing"
Performed by Dire Straits
Written by Mark Knopfler and Sting
Published by Almo Music Corp. on behalf of Straitjacket Songs Ltd. and EMI Blackwood Music Inc. (BMI)
Courtesy of Warner Bros. Records
By arrangement with Warner Music Group Video Game Licensing
(P) 1985 Mercury Records Limited
All Rights Reserved. Used by Permission.

"Motivation"
Performed by Sum 41
Written by Greig Nori and Deryck Whibley
Published by EMI April Music Inc. (ASCAP) and Nettwerk One A Music U S (ASCAP)
Courtesy of The Island Def Jam Music Group under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Move It On Over" (Live)
Performed by George Thorogood and The Destroyers
Written by Hank Williams, Sr.
Published by Sony/ATV Music Publishing LLC. All rights administered by Sony/ATV Music Publishing LLC
Courtesy of Capitol Records
Under license from EMI Film & Television Music
All Rights Reserved. Used by Permission.

"Nemesis"
Performed by Arch Enemy
Written by Christopher Amott, Daniel Erlandsson, Angela Gossow and Michael Amott
Published by Ghettoblaster S.A.R.A.L
Administered by Kobalt Music Publishing America, Inc.
Courtesy of Century Media
All Rights Reserved. Used by Permission.

"No More Mr. Nice Guy"
Performed by Alice Cooper
Written by Alice Cooper and Michael Bruce
Published by Sony/ATV Music Publishing LLC, Ezra Music.
All rights administered by Sony/ATV Music Publishing LLC
Courtesy of Alice Cooper

All Rights Reserved. Used by Permission.

"No Way Back"

Performed by Foo Fighters

Written by Dave Grohl, Taylor Hawkins, Nate Mendel and Chris Shiflett

Published by Flying Earform Music (BMI) Administered by Bug / Songs of Universal, Inc. on behalf of itself, MJ Twelve Music and I Love The Punk Rock Music / Universal Music Corp. on behalf of itself and Living Under A Rock Music

Courtesy of Roswell Records

All Rights Reserved. Used by Permission.

"Paranoid" (Live)

Performed by Metallica & Ozzy Osbourne

Written by Ozzy Osbourne, Tony Iommi, Geezer Butler and Bill Ward

Published by TRO – Essex Music International, Inc. (ASCAP)

Courtesy of The Rock and Roll Hall of Fame Foundation

All Rights Reserved. Used by Permission.

"Pour Some Sugar On Me" (Live)

Performed by Def Leppard

Written by Rick Allen, Steve Clark, Phil Collen, Joe Elliott, Mutt Lange and Rick Savage

Published by Primary Wave Bludgeon Riffola (ASCAP) and Universal – PolyGram Int. Publ., Inc. on behalf of Out-Of-Pocket Productions Ltd.

Courtesy of Primary Wave

All Rights Reserved. Used by Permission.

"Psychosocial"

Performed by Slipknot

Written by Michael Crahan, Chris Fehn, Paul Gray, Craig Jones, Nathan Jordison, James Root, Corey Taylor, Mickael Thomson and Sidney Wilson

Published by EMI April Music, Inc./Music That Music (ASCAP)

Courtesy of The All Blacks U.S.A., Inc.

All Rights Reserved. Used by Permission.

"Ravenous"

Performed by Atreyu

Written by Atreyu

Published by Seven Peaks Music (ASCAP) o/b/o Itself and My Dead Heart (ASCAP)

Courtesy of Hollywood Records and Roadrunner Records

All Rights Reserved. Used by Permission.

"Re-Ignition" (Live)

Performed by Bad Brains

Written by Paul Hudson, Darryl Jenifer and Gary Miller

Published by Bad Brains Publishing (ASCAP)

Courtesy of Caroline Records

Under license from EMI Film & Television Music

All Rights Reserved. Used by Permission.

"Renegade"

Performed by Styx

Written by Tommy Shaw

Published by Almo Music Corp. on behalf of itself and Stygian Songs

Courtesy of A&M Records under license from Universal Music Enterprises and Alpha Dog 2T, Inc.

All Rights Reserved. Used by Permission.

"Rockin' In The Free World"

Performed by Neil Young

Written by Neil Young and Frank Sampedro

Published by Silver Fiddle Music and Poncho Villa Music

Courtesy of Warner Bros. Records

By Arrangement with Warner Music Group Video Game Licensing

(P) 1989 Reprise Records

All Rights Reserved. Used by Permission.

"Savior"

Performed by Rise Against

Written by Brandon Barnes, Joseph Principe, Timothy McIlraith, Zach Blair

Published by Sony/ATV Music Publishing LLC, Do It To Win Music.

All rights administered by Sony/ATV Music Publishing LLC

Courtesy of Geffen Records under license from Universal Music Enterprises

All Rights Reserved. Used by Permission.

"Scumbag Blues"

Performed by Them Crooked Vultures

Written by Dave Grohl, John Paul Jones and Josh Homme

Published by Songs of Universal, Inc. on behalf of itself and MJ Twelve Music, Cap Three Ltd (PRS), Warner-Tamerlane Publishing Corp. (BMI), and The Redundancy Corporation of Redundancy (BMI), All Rights on Behalf of Cap Three Ltd. Administered by WB Music Corp., All Rights on Behalf of Itself and The Redundancy Corporation of Redundancy Administered by Warner-Tamerlane Publishing Corp.

Courtesy of Interscope Records under license from Universal Music Enterprises

All Rights Reserved. Used by Permission.

"Self Esteem"

Performed by The Offspring

Written by Bryan Holland

Published by Gamete Music Inc.

Courtesy of Epitaph

All Rights Reserved. Used by Permission.

"Setting Fire To Sleeping Giants"

Performed by The Dillinger Escape Plan

Written by Gregory Puciato and Benjamin Weinman

Published by Relapse Release (ASCAP), administered by Domino Publishing Company USA (ASCAP)

Courtesy of Relapse Records

All Rights Reserved. Used by Permission.

"Seven Nation Army"

Performed by The White Stripes

Written by Jack White

Published by Peppermint Stripe Music

Courtesy of Third Man Records and XL Recordings Limited

All Rights Reserved. Used by Permission.

"Sharp Dressed Man" (Live)

Performed by ZZ Top

Written by Billy F Gibbons, Dusty Hill and Frank Beard

Published by Music of Stage Three (BMI)

From the Eagle Rock CD & DVD "ZZ Top: Live from Texas"

All Rights Reserved. Used by Permission.

"Slow Hands"

Performed by Interpol

Written by Paul Banks, Carlos Dengler, Samuel Fogarino and Daniel Kessler

Published by Carlos Dengler Music, Friend Of Faux Music, Idle Worship Music and Iron Men Wooden Ships Music

Administered by Kobalt Music Publishing America, Inc.

License courtesy of Matador Records

All Rights Reserved. Used by Permission.

"Speeding" (Vault Version)

Performed by Steve Vai

Written by Steve Vai

Published by Sy Vy Music (ASCAP)

Courtesy of Favored Nations

All Rights Reserved. Used by Permission.

"Stray Cat Blues"

Performed by The Rolling Stones

Written by Mick Jagger and Keith Richards

Published by ABKCO Music, Inc.

Courtesy of ABKCO Music & Records, Inc.
All Rights Reserved, Used By Permission

"Sudden Death"
Performed by Megadeth
Written by Dave Mustaine
Published by EMI Blackwood/Dave Mustaine Music (BMI)
Courtesy of The All Blacks B.V.
All Rights Reserved. Used by Permission.

"Suffocated"
Performed by Orianthi
Written by Brian Christopher Chiusano, Cody James Jancovic, Colin Kenneth Ellis, Frederick Barton Stephans, Joseph Arthur Brule and Howard Benson
Published by EMI Blackwood Music Inc. (BMI) and Sony/ATV Music Publishing LLC, Jack Bauer Music, Sparky Dark Music. All rights on behalf of Sony/ATV Music Publishing LLC and Jack Bauer Music administered by Sony/ATV Music Publishing LLC
Courtesy of Interscope Records under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"The Outsider"
Performed by A Perfect Circle
Written by William Howerdel and Maynard James Keenan
Published by EMI April Music Inc. (ASCAP) and Transfixed Music
Courtesy of Virgin Records
Under license from EMI Film & Television Music
All Rights Reserved. Used by Permission.

"The Triangular Race Through Space"
Performed by An Endless Sporadic
Written by Zach Kamins
Published by Octomaraca Music
All Rights Reserved. Used by Permission.

"Theme From Spiderman"
Performed by The Ramones
Written by Bob Harris and Paul Webster
Published by Hillcrest Music Corporation and Webster Music Co.
Courtesy of Geffen Records under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"There's No Secrets This Year"
Performed by Silversun Pickups
Written by Brian Aubert, Christopher Guanlao, Joseph Lester and Nicole Monninger
Published by Silversun Pickups Music
Courtesy of Dangerbird Records
All Rights Reserved. Used by Permission.

"This Day We Fight!"
Performed by Megadeth
Written by Dave Mustaine
Published by EMI Blackwood/Dave Mustaine Music (BMI)
Courtesy of The All Blacks B.V.
All Rights Reserved. Used by Permission.

"Tick Tick Boom"
Performed by The Hives
Written by Randy Fitzsimmons
Published by Ghettoblaster Randy Fitzsimmons
Administered by Kobalt Music Publishing America, Inc.
Courtesy of Polydor Records Ltd. (UK)/ Interscope Records under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Ties That Bind"
Performed by Alter Bridge
Written by Mark Tremonti and Myles Kennedy
Published by EMI April Music Inc. (ASCAP) and EMI Blackwood Music Inc. (BMI)
Courtesy of Universal Records under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"Tones Of Home"
Performed by Blind Melon
Written by Howard Boschan, Glen Graham, Shannon Hoon, Brad Smith, Thomas Rogers Stevens and Christopher Thorn
Published by EMI April Music Inc. (ASCAP)
Courtesy of Capitol Records
Under license from EMI Film & Television Music
All Rights Reserved. Used by Permission.

"Unskinny Bop"
Performed by Poison
Written by Bobby Dall, C.C. Deville, Bret Michaels, Rikki Rockett
Published by Universal Music – Z Songs on behalf of Cyanide Publ.
Courtesy of Capitol Records
Under license from EMI Film & Television Music
All Rights Reserved. Used by Permission.

"Uprising"
Performed by Muse
Written by Matthew James Bellamy
(C) 2009 Loosechord Limited (PRS), All Rights Administered By Warner/Chappell Music Publishing Ltd.
Courtesy of Warner Bros. Records/Warner Music UK
By Arrangement with Warner Music Group Video Game Licensing
(P) 2009 Warner Music UK Limited
All Rights Reserved. Used by Permission.

"Waidmanns Heil"
Performed by Rammstein
Music & Lyrics by Rammstein
Song published by Rammstein
Courtesy of Motor Music GmBH under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

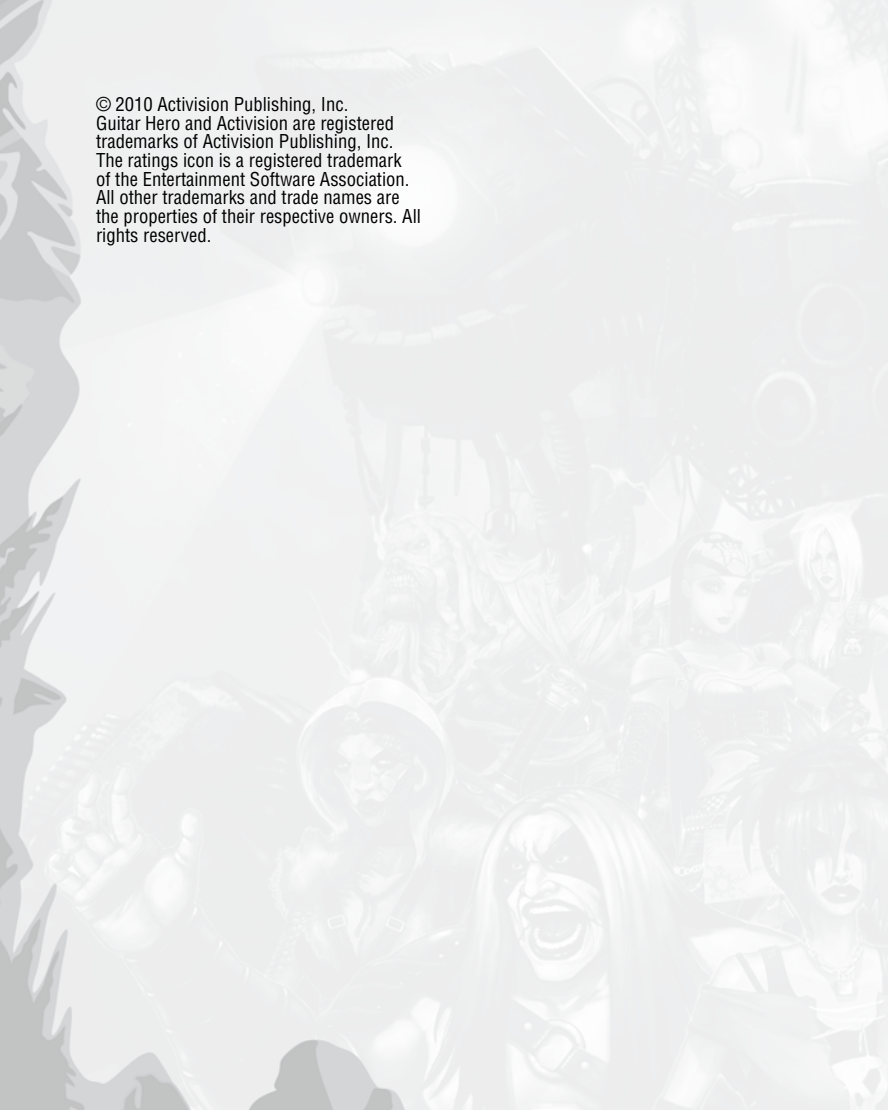
"We're Not Gonna Take It"
Performed by Twisted Sister
Written by Dee Snider
Published by Universal Music – Z Melodies on behalf of Snidest Music
Courtesy of JEDMA Associates
All Rights Reserved. Used by Permission.

"What Do I Get?"
Performed by Buzzcocks
Written by Peter Shelley
Published by Universal Music – MGB Songs on behalf of Complete Music Ltd.
Courtesy of EMI Records Ltd
Under license from EMI Film & Television Music
All Rights Reserved. Used by Permission.

"Wish"
Performed by Nine Inch Nails
Written by Trent Reznor
Courtesy of Nothing/Interscope Records under license from Universal Music Enterprises
All Rights Reserved. Used by Permission.

"(You Can Still) Rock In America"
Performed by Night Ranger
Written by Jack Blades and Bradley Gillis
Published by Rough Play Music c/o The Bicycle Music Company
Courtesy of The Bicycle Music Company
All Rights Reserved. Used by Permission.

© 2010 Activision Publishing, Inc.
Guitar Hero and Activision are registered trademarks of Activision Publishing, Inc. The ratings icon is a registered trademark of the Entertainment Software Association. All other trademarks and trade names are the properties of their respective owners. All rights reserved.



SOFTWARE LICENSE AGREEMENT

IMPORTANT - READ CAREFULLY: USE OF THIS PROGRAM IS SUBJECT TO THE SOFTWARE LICENSE TERMS SET FORTH BELOW. "PROGRAM" INCLUDES THE SOFTWARE INCLUDED WITH THIS AGREEMENT, THE ASSOCIATED MEDIA, ANY PRINTED MATERIALS, AND ANY ON-LINE OR ELECTRONIC DOCUMENTATION, AND ANY AND ALL COPIES AND DERIVATIVE WORKS OF SUCH SOFTWARE AND MATERIALS. BY OPENING THIS PACKAGE, AND/OR USING THE PROGRAM, YOU ACCEPT THE TERMS OF THIS LICENSE WITH ACTIVISION PUBLISHING, INC. ("ACTIVISION").

LIMITED USE LICENSE. Activision grants you the non-exclusive, non-transferable, limited right and license to use one copy of this Program solely and exclusively for your personal use. All rights not specifically granted under this Agreement are reserved by Activision. This Program is licensed, not sold. Your license confers no title or ownership in this Program and should not be construed as a sale of any rights in this Program.

OWNERSHIP. All title, ownership rights and intellectual property rights in and to this Program and any and all copies thereof (including but not limited to any titles, computer code, themes, objects, characters, character names, stories, dialog, catch phrases, locations, concepts, artwork, animation, sounds, musical compositions, audio-visual effects, methods of operation, moral rights, and any related documentation, incorporated into this Program) are owned by Activision or its licensors. This Program is protected by the copyright laws of the United States, international copyright treaties and conventions and other laws. This Program contains certain licensed materials and Activision's licensors may protect their rights in the event of any violation of this Agreement.

INFORMATION COLLECTION. This game incorporates dynamic advertisement serving technology offered by IGA Worldwide Inc. ("IGA"), which enables advertising to be temporarily uploaded into the game on your PC or console, and replaced while you are online. IGA only logs information that is needed to measure presentation of, and serve advertising to the appropriate geographic region, and to the right location within the game. Logged data may include Internet Protocol Address, in game location, length of time an advertisement was visible, size of the advertisements, and angle of view. The IP Address is deleted when the online game session ends. Your game may be assigned an id number, which is stored on your PC or console, and used by IGA to calculate the number of unique and repeat views of dynamic in game advertising. The id number is not associated with any personal data. No logged information is used to personally identify you. This ad serving technology is integrated into the game; if you do not want to use this technology, do not play the game while connected to the Internet. For more information see our privacy policy at http://www.activision.com or visit IGA at http://www.ingameadvertising.com. Additional information may be collected by Sony Computer Entertainment America Inc. under the terms of the PlayStation Network Terms of Service and User Agreement and Privacy Policy.

YOU SHALL NOT:

- Exploit this Program or any of its parts commercially, including but not limited to use at a cyber cafe, computer gaming center or any other location-based site. Activision may offer a separate Site License Agreement to permit you to make this Program available for commercial use; see the contact information below.
- Sell, rent, lease, license, distribute or otherwise transfer this Program, or any copies of this Program, without the express prior written consent of Activision.
- Reverse engineer, derive source code, modify, decompile, disassemble, or create derivative works of this Program, in whole or in part.
- Remove, disable or circumvent any proprietary notices or labels contained on or within the Program.
- Hack or modify (or attempt to modify or hack) the Program, or create, develop, modify, distribute or use any software programs, in order to gain (or allow others to gain) advantage of this Program in an on-line multiplayer game settings including but not limited to local area network or any other network play or on the internet.
- Export or re-export this Program or any copy or adaptation in violation of any applicable laws or regulations.

LIMITED WARRANTY. Activision warrants to the original consumer purchaser of this Program that the recording medium on which the Program is recorded will be free from defects in material and workmanship for 90 days from the date of purchase. If the purchaser finds the recorded medium of the Program defective within 90 days of original purchase, Activision agrees to replace, free of charge, such recorded medium of the Program discovered to be defective within such period upon its receipt of the recorded medium of the Program, as long as the Program is still being manufactured by Activision. In the event that the Program is no longer available, Activision retains the right to substitute a similar product of equal or greater value. This warranty is limited to the recording medium of the Program as originally provided by Activision and is not applicable to normal wear and tear. This warranty shall not be applicable and shall be void if the defect has arisen through abuse, mistreatment or neglect. This remedy is the purchaser's sole, exclusive remedy, and is in lieu of all other express warranties. Any implied warranties on this product prescribed by statute, including but not limited to an implied warranty of merchantability or fitness for a particular purpose, are expressly limited in duration to the 90-day period described above. Activision reserves the right to modify this warranty prospectively at any time and from time to time in our sole discretion.

When returning the Program for warranty replacement please send the original product disc or cartridge, as applicable, only in protective packaging and include: (1) a photocopy of your dated sales receipt; (2) your name and return address typed or clearly printed; (3) a brief note describing the defect, the problem(s) you are encountering and the system on which you are running the Program; and (4) if you are returning the Program after the 90-day warranty period, but within one year after the date of purchase, please include check or money order for $20 U.S. currency per disc or cartridge replacement, as applicable.

NOTE: Certified mail is recommended.

For customers in North America: Send software warranty replacement claims to:

Warranty Replacements, Activision Publishing, Inc., P.O. Box 67713, Los Angeles, CA 90067.

You can also visit http://www.activision.com/support for more information.

LIMITATION ON DAMAGES. IN NO EVENT WILL ACTIVISION BE LIABLE FOR SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THE PROGRAM, INCLUDING DAMAGES TO PROPERTY, LOSS OF GOODWILL, COMPUTER FAILURE OR MALFUNCTION AND, TO THE EXTENT PERMITTED BY LAW, DAMAGES FOR PERSONAL INJURIES, EVEN IF ACTIVISION HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES. ACTIVISION'S LIABILITY SHALL NOT EXCEED THE ACTUAL PRICE PAID FOR THE LICENSE TO USE THIS PROGRAM. SOME STATES/COUNTRIES DO NOT ALLOW LIMITATIONS ON HOW LONG AN IMPLIED WARRANTY LASTS AND/OR THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE LIMITATIONS AND/OR EXCLUSION OR LIMITATION OF LIABILITY MAY NOT APPLY TO YOU. THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS, AND YOU MAY HAVE OTHER RIGHTS WHICH VARY FROM JURISDICTION TO JURISDICTION.

TERMINATION. Without prejudice to any other rights of Activision, this Agreement will terminate automatically if you fail to comply with its terms and conditions. In such event, you must destroy all copies of this Program and all of its component parts.

U.S. GOVERNMENT RESTRICTED RIGHTS. The Program and documentation have been developed entirely at private expense and are provided as "Commercial Computer Software" or "restricted computer software." Use, duplication or disclosure by the U.S. Government or a U.S. Government subcontractor is subject to the restrictions set forth in subparagraph (c)(1)(ii) of the Rights in Technical Data and Computer Software clauses in DFARS 252.227-7013 or as set forth in subparagraph (c)(1) and (2) of the Commercial Computer Software Restricted Rights clauses at FAR 52.227-19, as applicable. The Contractor/ Manufacturer is Activision Publishing, Inc., 3100 Ocean Park Boulevard, Santa Monica, California 90405.

INJUNCTION. Because Activision would be irreparably damaged if the terms of this Agreement were not specifically enforced, you agree that Activision shall be entitled, without bond, other security or proof of damages, to appropriate equitable remedies with respect to breaches of this Agreement, in addition to such other remedies as Activision may otherwise have under applicable laws.

INDEMNITY. You agree to indemnify, defend and hold Activision, its partners, affiliates, contractors, officers, directors, employees and agents harmless from all damages, losses and expenses arising directly or indirectly from your acts and omissions to act in using the Product pursuant to the terms of this Agreement.

MISCELLANEOUS. This Agreement represents the complete agreement concerning this license between the parties and supersedes all prior agreements and representations between them. It may be amended only by a writing executed by both parties. If any provision of this Agreement is held to be unenforceable for any reason, such provision shall be reformed only to the extent necessary to make it enforceable and the remaining provisions of this Agreement shall not be affected. This Agreement shall be construed under California law as such law is applied to agreements between California residents entered into and to be performed within California, except as governed by federal law and you consent to the exclusive jurisdiction of the state and federal courts in Los Angeles, California.

"PlayStation", "DUALSHOCK" and "SIXAXIS" are registered trademarks and "PS3" is a trademark of Sony Computer Entertainment Inc.
The ESRB rating icons are registered trademarks of the Entertainment Software Association.

GUITAR HERO®
WARRIORS OF ROCK

READY FOR MORE MUSIC?

THE GUITAR HERO® MUSIC LIBRARY HAS OVER 300 SONGS AVAILABLE FOR DOWNLOAD* RIGHT TO YOUR PLAYSTATION®3 SYSTEM! TONS OF GREAT ARTISTS AND HOT TRACKS TO ROCK THE WAY YOU WANT. CHECK OUT THE SHOP CHANNEL IN THE MAIN MENU.

DID YOU KNOW?

MOST OF YOUR MUSIC FROM PREVIOUS GUITAR HERO GAMES CAN BE IMPORTED INTO GUITAR HERO: WARRIORS OF ROCK. FIND OUT HOW AT **GUITARHERO.COM/DOWNLOADS**

YOUR FAVORITE ARTISTS, INCLUDING:

- BLINK-182
- THE KILLERS
- METALLICA
- DISTURBED
- KISS
- QUEEN
- EAGLES
- MARILYN MANSON
- THE ROLLING STONES

AND MANY MORE!

*Online downloads are available through the in-game Music Store for an additional fee.

Activision Publishing, Inc. • P.O. Box 67713 • Los Angeles, CA 90067

© 2010 Activision Publishing, Inc. Guitar Hero and Activision are registered trademarks of Activision Publishing, Inc. The ratings icon is a registered trademark of the Entertainment Software Association. All other trademarks and trade names are the properties of their respective owners.

Activision makes no guarantees regarding the availability of online play, and may modify or discontinue online service in its discretion without notice, including for example, ceasing online service for economic reasons due to a limited number of players continuing to make use of the service over time.

ACTIVISION AUTHORIZES USE OF THIS GUITAR HERO GAME ONLY IN COMBINATION WITH GUITAR HERO CONTROLLERS PROVIDED BY ACTIVISION OR OTHER AUTHORIZED CONTROLLERS OR, IF APPLICABLE, STANDARD GAMEPAD CONTROLLERS PROVIDED WITH THE GAME CONSOLE. ANY OTHER USE IS PROHIBITED AND NO OTHER LICENSE, EXPRESS OR IMPLIED, IS GRANTED.